



# SeaWorld/Busch Gardens Young Learners P-2 Classroom Activities

## Telling Stories

### OBJECTIVE

The student will recognize and identify the habitats of four marine animals.

### ACTION

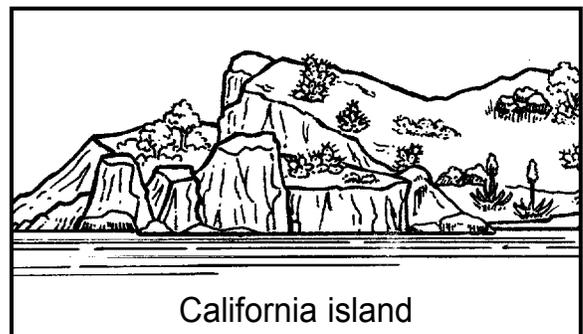
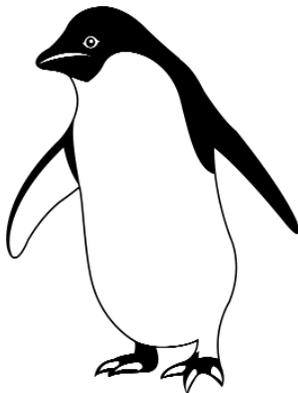
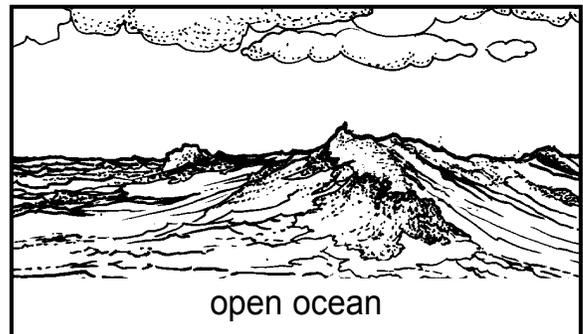
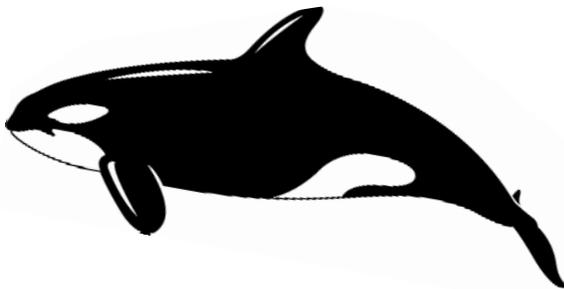
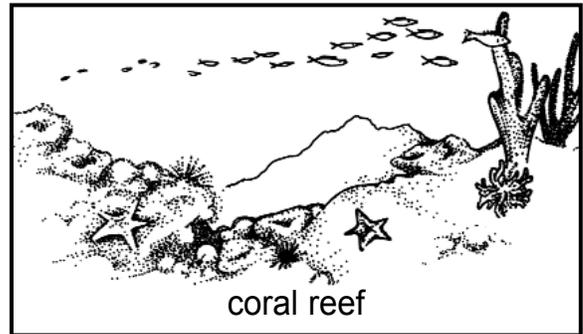
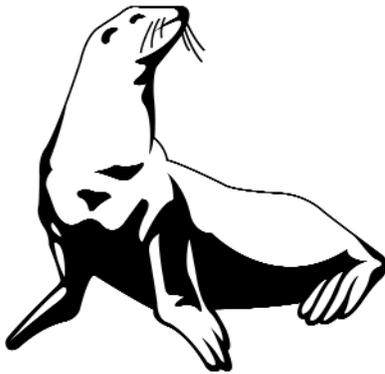
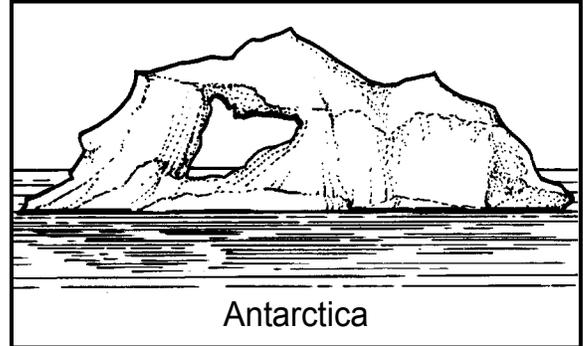
1. Distribute “Find My Home” funsheet and identify animals on the left side as a class.
2. Distribute pencils, crayons or markers and ask students to match animal to their homes.
3. Review results as a class. Ask for volunteers to tell a creative story to the class about one of the animals and how it found its home.
4. To prepare students for the “I Spy—Do You Spy?” funsheet, teach them to play the “I Spy” game. Distribute the funsheets and then “spy” an animal in one of the drawings. When a student spies the animal you name, all the students color it. After two or three, times of spying, ask for student volunteers to name a “spy” animal or object.
5. When all students have had time to complete their funsheets, review the answers as a group. can students tell or write a story about the top or bottom picture?

### MATERIALS

- one copy of each funsheet on the next two pages
- pencils, crayons, or markers
- one copy of *Background Information* pages; cut and folded as tent cards.

# Find My Home

Connect each animal to its home.



# I Spy—Do You Spy?

What do you see?

